



## EUROPEAN STEAME

# Communication Competitions 2022

Science-Technology-Engineering-Arts-Mathematics-Entrepreneurship

For adults – Age 18+, (with international participation)

30 June 2022, Live Finals  
Grand Palace Hotel, Thessaloniki, Greece

**Become a European STEAME Communication Idol of 2022**

**Communicate STEAME Subjects in 5 minutes and win your place at the finals of the European STEAME Communication Competition of 2022.**

Press [HERE](#) to register your participation. Deadline: 02.05.2022

### Competition Rules

**1. Participation in the Competition**, presupposes the full, unconditional and automatic acceptance of all parts of these final and approved Competition Rules and the General Terms & Conditions of the Competition participation.

**2. “Participant”** in the competition can only be adults of minimum age 18 years old by the date of Phase 1. They can be individuals from any country and they can represent themselves or an organization. Participants can be university students, teachers, professors, researchers, experts, scientists, engineers, technologists, artists, mathematicians, entrepreneurs and business people who can be creative in communicating the STEAME subjects effectively to non-experts in an attractive, interesting, informative, creative, charismatic, simple and fast.

#### **3. The Competition**

**3.1** The competition will be conducted in two phases, the online *Preliminary Phase 1* and the live *Final Phase 2*. Deadline for phase 1 is 02.05.2022. The Final Phase may be organized online, if needed. More information on [www.euromath.org](http://www.euromath.org), [www.euroscience.info](http://www.euroscience.info), [www.thalescyprus.com](http://www.thalescyprus.com), and in and other posts.

**3.2** The *Phase 2 Final* will be organized on 30 June 2022 during EUROMATH & EUROSCIENCE 2022 Conference in Thessaloniki, Greece.

**3.3** The final presentation will take place in front of a live audience and jury.

**3.4** The jury will, at its discretion and based on a non-disclosed methodology, evaluate all finalists and announce the winners.

**4. Presentations** have to be oral in the **English language** and of interesting and correct STEAME subject content that can be understood by non-experts and is made in an interesting, eye and attention catching, sometimes funny, innovatively presented and charismatic. Duration of the presentation is **minimum 3 minutes and maximum 5 minutes**. Presentation need to have a short title with a short description of what will be presented.

Depending on the number of participants the organizers may consider additional awards for STEAME subjects as separate sub-competitions like **MATHFactor**, **SCIENCEFactor**, **TECHFactor**, **ENGIFactor**, **ARTSFactor**, **ENTREFactor**.

Phase 1 presentation shall be submitted as a YouTube video link through the online submission procedure. Presentations in any other form will not be considered. The Phase 1 submissions will be assessed online and the finalists will be invited to the Phase 2 Live Finals through an email message. The criteria of assessment shall include the following:

#### ORGANIZERS

THALES FOUNDATION & CYPRUS MATHEMATICAL SOCIETY

36 Stasinou street, Office 104, Strovolos 2003, Nicosia, Cyprus  
[www.thalescyprus.com](http://www.thalescyprus.com), [info@thlaescyprus.com](mailto:info@thlaescyprus.com), T. +35722283600

Criterion 1: Content, Criterion 2: Clarity, Criterion 3: Charisma/Talent

**5. Media:** The use of audiovisual tools during the presentation, such as PowerPoint, projectors, videos, audio and other is strictly prohibited. Participants are allowed to use small items that they can hold in one hand. A small table (of up to 1 square meter), a microphone and microphone stand or wireless microphone will be provided. Using a second person during the presentation to assist or otherwise is also prohibited.

**6. The finalists** will have to confirm their participation and to accept the GDPR rules during submission for allowing the use of their personal data, photo and videotaping in relation to this competition, for broadcasting, announcements or samples. Participants in the live final will require a registration at the EUROMATH & EUROSCIENCE 2022 Conference with a special fee that covers some meals also.

**7. Competition prizes:**

**7.1** The first prize will be 500 euro. A relevant certificate and trophy will be awarded.

**7.2** The second prize will be a tablet and a relevant certificate.

**7.3** The third prize will be a relevant certificate plus a book.

Additional prizes may be awarded per STEAME subject categories.

### Organizers



### Collaborators and Sponsors



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